

TORMENTBRINGER

Leader Deep Strike The Shadow of Chaos Warp Rifts

M

14"

T

6

SV

5+

W

12

LD

7+

OC

3

RW

4+

135 PTS

Base 120x92mm Oval Base

1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Lashes of torment

ANTI-INFANTRY 3+

ASSAULT

PISTOL

R

A

BS

S

AP

D

12"

6

2+

4

-1

2

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

Shadow's Caress

Enemy units cannot use the Fire Overwatch Stratagem to shoot at this unit.

4

ANGRIFF

Seductive Gambit

Each time this unit ends a Charge move, you can declare it will perform a Seductive Gambit. If you do, until the end of the turn, this unit does not have the Fights First ability, but instead, each time a model in this unit makes an attack, you can re-roll the Hit roll and you can re-roll a Wound roll of 1.

5

NAHKAMPF

Lashes of torment

ANTI-INFANTRY 3+

EXTRA ATTACKS

R

A

WS

S

AP

D

Melee

6

2+

4

-1

2

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

Seeker tongues

EXTRA ATTACKS

LETHAL HITS

R

A

WS

S

AP

D

Melee

4

4+

4

0

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

Slashing claws

DEVASTATING WOUNDS

R

A

WS

S

AP

D

Melee

8

3+

4

-1

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

VERTEIDIGUNG

—

IMMER / EINMALIG

Hysterical Frenzy

Each time a model in this model's unit is destroyed, if that model has not fought this phase, do not remove it from play. The destroyed model can fight after the attacking unit has finished making its attacks, and is then removed from play.

Tormentbringer (Aura)

While a friendly Slaanesh Legions Daemonica unit is within 6" of this model, melee weapons in that unit have the [SUSTAINED HITS 1] ability.

GEGEN DIESE EINHEIT

W6 - RW 5+ - 4++ - 12 LP je Modell

WIRD VERWUNDET MIT

2+

S12+

RETTUNGSWURF JE DS

DS 0

4++

3+

S7-11

DS -1

4++

4+

S6

DS -2

4++

5+

S4-5

DS -3

4++

6+

S1-3

DS -4

4++

REGELN & KEYWORDS KURZ

Deep Strike

Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

The Shadow of Chaos

If your Army Faction is LEGIONES DAEMONICA, certain areas of the battlefield are considered to be within your army's Shadow of Chaos, as follows: ■ Your deployment zone...

Warp Rifts

Each time a LEGIONES DAEMONICA unit from your army is set up on the battlefield using the Deep Strike ability, if it is set up wholly within your army's Shadow of Chaos,...

ANTI

This ability always takes the form [ANTI-X Y+].

ASSAULT

Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

DEVASTATING WOUNDS

Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

EXTRA ATTACKS

Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

LETHAL HITS

Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

AUFSTELLUNG

1x Tormentbringer

Ausrüstung:

Lashes of torment, Seeker tongues, Slashing claws

Anführer

This model can be attached to the following unit:

- Hellflayers

KEYWORDS Mounted, Character, Psyker, Chaos, Daemon, Slaanesh, Tormentbringer, Slaanesh non-Battleline, Shadow Legion, Non-Monster Character, Leader - FRAKTION Legiones Daemonica